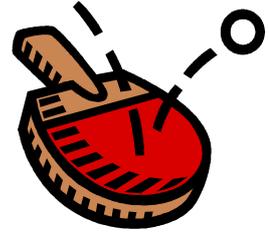


Table Tennis Rules

Henry Street High School



Objective → To score 21 points before your opponent does!

Equipment → Ping-pong table, net, paddles and ping-pong ball

Table → 9ft by 5ft, dark green matte finish with 2cm white line outlining border and down centre

Net → Divides playing service into 2 halves, and is about 6 in high with the bottom as close to the table as possible

Ball → white or orange made of plastic or celluloid with a 40 mm diameter

Paddle → may be of any size, shape or weight but the blade shall be flat and rigid and covered in Rubber having a max thickness of 4mm

Game Play → The game is won when one person scores 21 or more points and is 2 points ahead of his or her opponent. In other words, you can win with a score of 21-19 but not 21-20. If there is less than 2 points difference the game continues until one player is ahead by 2 points.

Scoring Points → The server must be able to serve the ball to the other side of the table or lose a point to the opponent. Once the ball is in play, either player can score a point, if the other is unable to return the ball to the other side of the table.

Serving the Ball → The server must throw the ball up at least 6 inches without spin before hitting the ball. Flicking the ball to the paddle with the thumb or holding the ball and hitting it are illegal services. The ball must hit the table on the server's side before bouncing over the net. It must be then hit on the table on the other side. If it hits the net or goes off an edge without hitting the table on the other side, it is a lost point. If the ball hits the net and goes over the other side, it is a let serve. The ball can be served over.

Doubles Game → If it is a doubles game, the ball must be served across to the opposite court. If it does not hit the table on the opposite court, the opponent gets the point.

Number of Serves → In common play, each player serves the ball five times. Then the other player serves. There are various methods to determine who serves first.

Returning the Ball → The second player then tries to return the served ball to the opponent's side. The ball must not hit his or her side of the table before going over the net, and it must strike the table on the other side. If it flies off the table, the opponent scores a point. The players hit the ball back and forth until